

Curriculum Breakdown





In our honest opinion, several recent changes to not only the music industry, but the economy and society as a whole are urging audio education to adapt and adjust for the future. We must take action to make mentorship more accessible, affordable and modified for current events if students are expected to settle into sustainable careers and produce viable income.

Mentorship via our unique approach provides for the fastest path to managing your realistic career as quickly as possible.



### **Customize Your Curriculum**

#### **Full Curriculum Certification**

Students who complete our full five quarter curriculum to become fully certified are first considered when local audio work arises in their area.

#### **Challenge to Attain Certification**

Though, students with a more elevated skill set can pick and choose specific classes, bypassing early quarter classes by challenging exams and passing with 85% or more to achieve the same certification



Modern students not only need affordable access to education, but ample time for projects and a job in order to pay rent/bills as well.

Our full curriculum spans over five quarters, each containing 22+ classes, after hour projects and midterm/final exams. Every class in our full curriculum is also available when creating a customized course load.

Remote classes are each 1 to 2 hours long and students can expect to spend 8-16 hours per week on their education. In-person studio time is available as add-on.

# Limited Time Promos

#### Class Shadowing

Prospective applicants who have been approved can sit in to preview two classes absolutely free.

#### Grants

We award grants to randomly drawn applicants on an annual basis. 10 students a year will be funded to cover anywhere from 25% to 100% of tuition costs.

#### Referral

Registered students who refer new applicants activate a further 10% discount for both tuitions.

#### **Delayed Payment**

New students who have enrolled for atleast 3 quarters are not required to pay tuition until their third month.

## Quarter One

"Lays the Foundation of Audio Knowledge"



#### Introduction to Audio Engineering 110 (IAE110)

8 Group classes (theory) + midterm/final exam

Establishes initial audio theory and introduces the use of microphones/signal flow for a recording session.

- 1. Waveforms
- 2. Acoustics
- 3. Signal Path/Cabling
- 4. Insert vs. Aux

- 5. Mock Session 1
- 6. Microphones
- 7. Stereo Mic Positions
- 8. Mock Session 2

#### Processing Fundamentals 120 (PF120)

8 Group classes (theory/practical) + midterm/final exam

Introduces the student to the paramaters used when processing audio and how to hear the changes they create.

- 1. Intro to EQ
- 2. Intro to Dynamics
- 3. Saturation vs. Distortion
- 4. Real World Session 1
- 5. Intro to Delay/Reverb
- 6. Intro to Modulation
- 7. Stereo FX & Mid-Side
  - 8. Real World Session 2

#### Digital Studio Operation 131 (DSO131)

3 Group classes (theory/practical)

Covers the fundamentals of how the computer functions as a recording medium and how to profesionally setup DAW session files.

- 1. Computer Basics
- 2. Session Preps
- 3. Digital Conversion

# Assistant Session Preparation 132 (ASP132)

3 One-on-one mentorship sessions (practical)

One-on-one practical application of DAW setups & sessions in real-time with the class mentor.

- 1. Real-time DAW A
- 2. Real-time DAW B
- 3. Real-time DAW C



## **Quarter Two**

"Moves Beyond A Competent Assistant"

#### Songwriting as a Producer 210 (SAP210)

8 Group classes (theory/practical) + midterm/final exam

Introduces the student to how a producer dissects hits, arranges songs and prepapres song maps before recording.

- 1. Intro to Production
- 2. Song Guides
- 3. Creating a DAW Song Map
- 4. Students Create Song Map 8. Psychology of a Producer
- 5. Populating a Song Map 1
- 6. Populating a Song Map 2
- 7. Students Populate Song Map

#### Deconstruction of Mix Priorities 220 (DMP220)

8 Group classes (theory) + midterm/final exam

Breaks down the most important priorities when creating a mix and sheds light on the order to perform them in.

- 1. Monitoring Considerations
- 2. Mimicking a Console
- 3. Fader Mix & Top Down
- 4. Filtering & Presence

- 5. Functional Dynamics
- 6. Envisioning 3D Soundscapes
- 7. Vintage Processors
- 8. Session Management/STEMS

#### Session Editing 231 (SE231)

3 Group classes (theory/practical)

Demonstrates common approaches to editing before moving on to other recording layers.

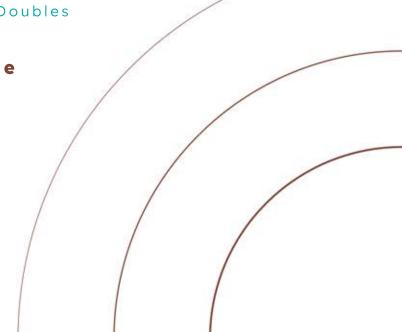
- 1. Grids & Tight Timing 1
- 2. Grids & Tight Timing 2
- 3. Tuning, Looping & Creating Doubles

#### Mentor's Revision Guidance 232 (SE232)

3 One-on-one mentorship sessions (practical)

Students receive one-on-one mixing feedback and how to improve upon it in real-time.

- 1. Revision Guidance A
- 2. Revision Guidance B
- 3. Revision Guidance C



# Quarter Three

"Promotion to Recording Engineer"



#### Advanced Recording Techniques 310 (ART310)

8 Group classes (theory) + midterm/final exam

Further deepens the student's understanding of how to record/program specific sources and make use of acoustics.

- 1. Acoustics & Mic Textures
- 2. Adv. Stereo Mics & Monitoring 6. Amps, Reamping & Horns
- 3. Placing Mics vs Virtual Instr.
  4. Recording Drums (Minimal)
  7. Acoustic Instruments
  8. Recording Vocals
- 5. Recording Drums (Maximal)

#### The Art of a Professional Mix 320 (APM320)

8 Group classes (theory/practical) + midterm/final exam

Advanced mixing techniques that elevates the student's ability to take a rough fader mix to a carefully processed mix while exercising moderation and balance.

- 1. Initial Setup Considerations
- 2. Preparing for Loudness
- 3. Mixing into Func. Dynamics
- 4. Loudness in the Mix

- 5. Setting the Stage for Leads
- 6. The Round Robin Trifecta
- 7. Creating a 3D Stereo Field
- 8. Making the Mix Move

#### Swap Shop 331 (SS331)

3 Group classes (practical)

Students are given previously recorded material and a set of directions to create a final mix.

- 1. Session Hand-off/Directions
- 2. Revision Instructions
- 3. Final Mix

#### **Mentor Mix** Wrap 332 (MMW332)

3 One-on-one mentorship sessions (practical)

One-on-one mix time with the class mentor to complete mixes together.

- 1. Mix Wrap A
- 2. Mix Wrap B
- 3. Mix Wrap C





## **Quarter Four**

"Promotion to Mixing Engineer"

#### Producing a Single 440 (PS440)

#### 10 Group classes (practical)

Solely focuses on the student producing, recording and mixing one to three songs for release as a "single".

- 1. Writing Hooks for Others
- 2. Building Song Structures
- 3. Creating Song Maps
- 4. Recording Layers 15. Recording Layers 2
- 6. Recording Layers 3
  - 7. Mixing 1
  - 8. Mixing 2
- 9. Mixing 3 10. Mastering

#### Mastering the Mix 420 (MM420)

#### 8 Group classes (theory/practical) + midterm/final exam

Deeply emerses the student in how to bring the most out of individual instruments in a final mix.

- 1. Drum Processing
- Guitar & Synth Processing
   Effecting Returns
- 3. Bass Processing
- 4. Vocal Procesina

- 5. Piano & Horn Processing
- 7. Mastering 1
- 8. Masterina 2

#### Speed Trials 431 (ST431)

#### 3 Group classes (practical)

Concentrates on speeding up the student's work flow. Complete a set of tasks within 2 hours.

- 1. Speed Trial A
- 2. Speed Trial B
- 3. Spped Trial C

#### Portfolio Creation Guidance 432 (PCG432)

3 One-on-one mentorship sessions (practical)

1-on-1 time with the class mentor to help with portfolio creation.

- 1. Portfolio Guidance A
- 2. Portfolio Guidance B
- 3. Portfolio Guidance C



# Quarter Five

"Promotion to Portfolio Backed Producer"



#### Producing an EP 550 (PEP550)

#### 16 Group classes (practical)

Solely focuses on the student producing, recording and mixing an EP with 4 to 6 songs for release as an EP.

- 1. Writing Hooks 1
- 2. Writing Hooks 2 (+Hand Off) 10. Recording Layers 4
- 3. Building Song Structures
- 4. Building Song Maps 1
- 5. Building Song Maps 2
- 6. Recording Layers 1
- 7. Recording Layers 2
- 8. Editing 1

- 9. Recording Layers 3
- 11. Editing 2
- 12. Mixing 1
- 13. Mixing 2
- 14. Mixing 3
- 15. Mixing 4
- 16. Mastering 1

#### Self Management as a Freelancer 560 (SMF560)

#### 4 Group classes (theory)

Teaches students how to generate session work, manage projects & budget time efficiently as a freelancer.

- Generating Session Work
   Establishing Roles & Payment
   Completion & Release

#### Loudness & Analysis 571 (LA571)

4 Group classes (theory/practical)

Shows the student how to analyze their favorite tracks & reach desired loudness during mixing.

- 1. Analysis 1
- 2. Analysis 2
- 3. Mixing Into a Ceiling 1
- 4. Mixing Into a Ceiling 2

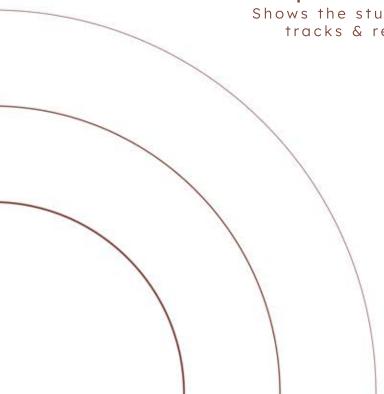
#### Final

#### Mentorship 572 (FM572)

2 One-on-one mentorship sessions (practical)

Final 1-on-1 mentorship guidance to help complete student's porfolio,

- 1. Final Guidance A
- 2. Final Guidance B





# Pricing & Admissions

Seats are limited per in-take due to our ethos towards mentorship requiring small class sizes. New prospects are asked to submit on the website at <a href="https://www.iomr.org/admissions.html">www.iomr.org/admissions.html</a>. Staff will assess and reply to confirm if your submission has been accepted. You will have 1 month to validate and register after receiving your proposed start date. There are 2 in-takes per year for full curriculum students, though we have several more in-take points through out the year for customized curriculums.

While we make every effort possible to keep our listed prices as low as possible, we also offer promo options to keep costs even more manageable (listed on page 3). Finally, studio time can be added at a rock bottom premium. There are even cheaper options for remote studio time (we supply the musicians as you dial in).

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Full Curriculum
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Five Quarter Bundle (114 Classes + Exams) - \$9,750 CAD

#### Customization

One Quarter (22 Classes + Exams) - \$2,100 CAD

One Course (8 Classes + Exams) - \$850 CAD

Practical Mentorship (6 Mentorship Classes) - \$575 CAD

One Class - \$100 CAD

Certification Through Challenge (Per Exam) - \$50 CAD

#### Studio Time Additions

Large In-Person Pack (100 Hours) - \$3,500 CAD

Medium In Person Pack (50 Hours) - \$2,000 CAD

Small In-Person Pack (8 Hours) - \$350 CAD

Large Remote Pack (100 Hours) - \$2,500 CAD

Medium Remote Pack (32 Hours) - \$1,000 CAD

Small Remote Pack (8 Hours) - \$275 CAD



### Course Requirements

\*We can help you verify your setup or give advice on any budget.



#### Minimum Requirements

- Computer: (64bit Intel Core. WIN: i3 2GHz CPU. MAC: Dual Core i5 CPU. 8GB RAM)
- Interface: 2 Channel
- Microphones: 2 Dynamics
- Digital Audio Workstation
- Monitoring: Headphones
- Reliable Internet
  Connection
- Acoustic Blankets

#### Recommended

- Computer: (64bit Intel Core. WIN: i7/i9 CPU. MAC: M1/M2 CPU. 32GB RAM)
- Interface: 8 Channels
- Microphones: 4 Virtual,4 Dynamic
- Pro Tools Subscription
- Monitoring: Virtual Control Room
- Physical Internet Connection
- Acoustic Treatment

#### Location

- Remote: Students can complete 100% of their curriculum from anywhere in the world. Remote studio time can be booked without travel.
- In-Person: Students can upgrade and book in-per son studio time if they want a full format studio experience, but must be able to travel to Toronto, ON, Canada.

## **ABOUT US**

The Institute of Modern Recording specializes in affordable audio production training and one-on-one style mentorship. With remote and in-person options available, we concentrate on extending old school studio assistant training in a modern refreshed format.

While advancing technology and widespread access to recording gear has made it viable for more people to become recording engineers, many of the studio environments that allowed for the passing of the torch have closed down. We are thrilled to see the industry shift to a climate that allows for production to take place anywhere, though our instructors have been working long enough to understand that knowledge and experience is not being transferred as efficiently as it had under past methods.

Avoid high cost tuitions at facilities that aim to "keep the dream alive". Instead, take a look at why IOMR has the modern approach that will set you up for a realistic career without any smoke and mirrors involved!

Contact Us
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Studio Tour: www.iomr.org/tour.html